





What you should see when you open the box

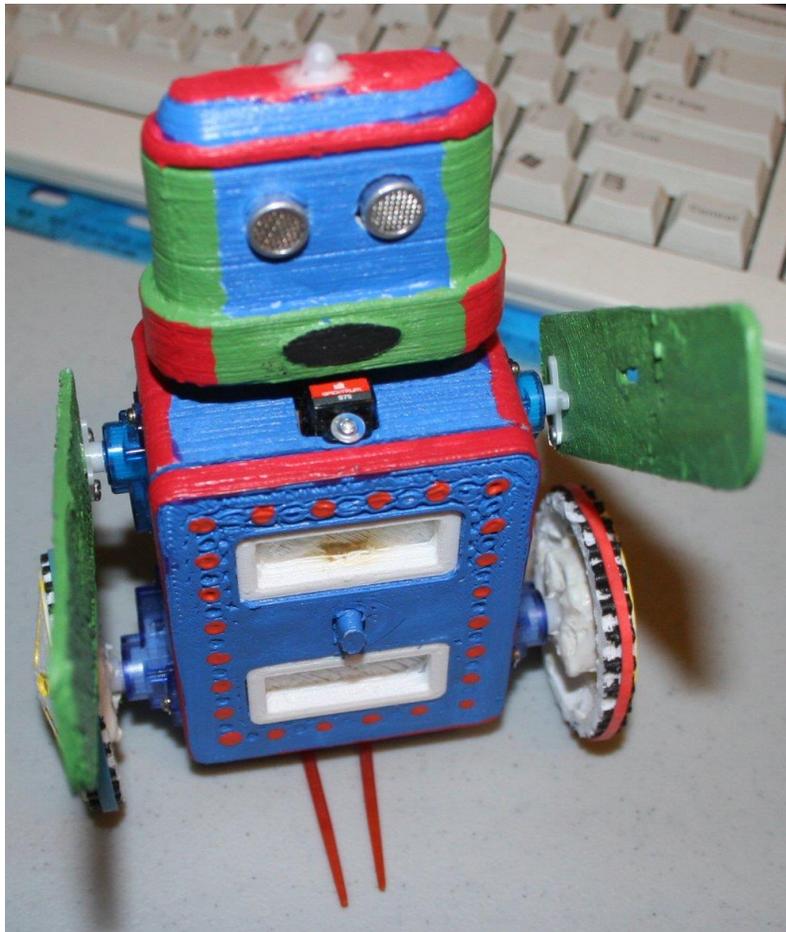


What you see when you lift the top packing.

Everything other than BillyBot1 is just packing ... leave it so it's ready for BillyBot1's next trip.

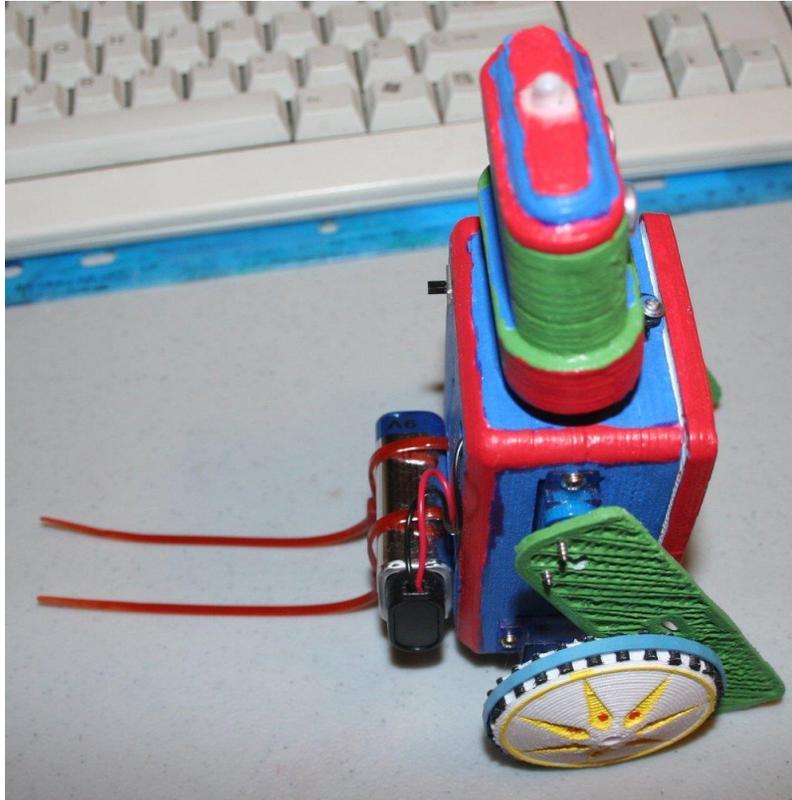
BillyBot1 is reasonably tough enough as a prototype robot, but not nearly as strong or robust as a production model would be so handling BillyBot1 does require a little TLC (Tender Loving Care.)

First is a little tour of BillyBot1;



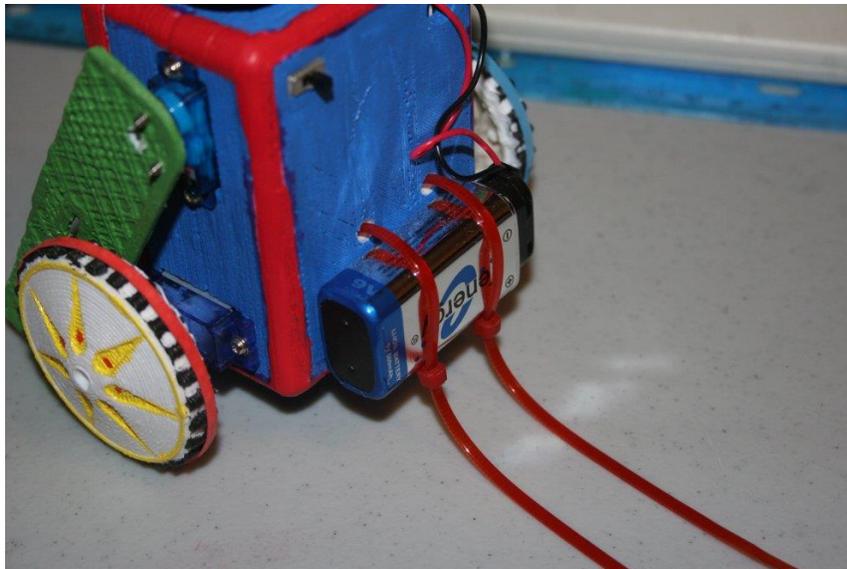
Notice the two plastic "springs" that help BillyBot1 keep his balance.

They are the tie-wraps that hold the 9V radio battery as his fanny-pack.



How BillyBot1 should look out of the box.

Notice the two plastic "springs" that help BillyBot1 keep his balance, when BillyBot1 is moving or just standing with BillyBot1s arms raised into a pose gently bend the two plastic springs under to face forward.



You can see the power switch in the OFF position, PLEASE do not push the switch into BillyBot1 ... only gently push/pull left and right.

After removing BillyBot1 from his travel box his head may be disconnected. This is not a serious problem because I didn't screw his head on! Quickly turn the power ON then OFF and the arms and neck will center. Then gently set BillyBot1s head onto the neck motor ... facing slightly 1° or so to the right. BillyBot1 is now ready for action.

Should this document turn to rags you can find a copy on the website;

<http://www.Brainless.org/BillyBot1Tour/TheBillyBot1WorldTour.pdf>

For photos and videos because of BillyBot1s programming it maybe best to set BillyBot1 in a 1 sq.ft/30cmsq. area facing away or to BillyBot1s left so after turning BillyBot1 ON the robot will begin to slowly work BillyBot1s way to BillyBot1s right to face you and have the lights ON and arms in motion.

BillyBot1 does stay within about a 30cm sq. area pretty well on a level surface, but please be careful not to have BillyBot1 fall ... BillyBot1 is a prototype and can be broken.

I can hardly wait to see all the photos and videos the world makes with BillyBot1!